



## Illustrator Level 1 Course Outline

### A Quick tour of Illustrator

- Understanding vector drawing
- When to use Illustrator
- Objects, paths and points
- The graphic arts workflow
- Using online Help

### Getting to know the work area

- Selecting a workspace
- Tools, panels and menus
- Changing the view of artwork
- Setting up a new document
- Creating multiple artboards

### Selecting and Aligning

- Using the Selection tool
- Using the Direct Selection tool
- Using the Magic Wand
- Aligning objects
- Precise measurements

### Creating Basic Shapes

- Using basic shape tools
- Drawing basic shapes
- Drawing polygons, spirals, and stars
- Copying and scaling shapes

### Transforming Objects

- Scaling, rotating and distorting objects
- Reflecting objects
- Changing the perspective
- Using the free transform tool
- Working with symbols
- Making multiple transformations
- Modifying and redefining a symbol

### Drawing with the Pen Tool

- Understanding paths and points
- Curves and corner anchor points
- Drawing straight lines
- Drawing curves
- Editing curves and points
- Converting between corner and curve points

### Colour and Painting

- Colour modes
- Colour fundamentals
- Applying fill and stroke
- Copying paint attributes
- Copying appearance attributes
- Painting with patterns and gradients
- Working with swatches

### Working with Type

- Paragraph and character properties
- Reshaping text with an envelope
- Creating columns of type
- Adjusting the text flow
- Wrapping type around a graphic
- Typing along a path

### Colour and Swatches

- Applying colours
- Selecting colours and libraries
- Creating swatches
- Using pattern swatches
- Exporting and exchanging swatches

### Introducing Symbols and Brushes

- Using the Symbols menu bar
- Using the Symbols panel
- Loading Symbols
- Spraying and Styling symbols
- Breaking links with the Symbol panel

### Working with Layers

- Creating, moving, locking and viewing layers
- Moving objects and layers
- Pasting layers
- Creating clipping masks
- Merging layers
- Applying appearance attributes to layers